A Comprehensive Review of User-Centric Design in IoT Prototyping for Smart Agriculture: Integrating User Feedback in Hardware and Software Development

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Abstract

This paper presents an in-depth review of user-centric design approaches in the development of IoT prototypes for smart agriculture. It explores how integrating user feedback throughout the hardware and software development process enhances the adoption and efficiency of agricultural technologies. By analyzing recent implementations of smart farming systems, this study shows the importance of the role of iterative design in improving system usability, productivity, and resource efficiency. The findings show that user-centric principles not only ensure technological relevance but also promote sustainable agricultural practices. This review provides actionable insights for researchers and developers aiming to create effective IoT-based solutions tailored to the needs of the farming community.

Keywords: Internet of Things, Smart Agriculture, User-Centric Design, Prototyping, Agricultural Technology, Precision Agriculture, Sustainability, Resource Optimization, Mobile Technology, and Iterative Design.

1. Introduction

Dealing with resource limitations and climate uncertainty, agriculture confronts hitherto unheard-of difficulties fulfilling demands for world food security [1] [2]. Modern technologies—especially Internet of Things (IoT) solutions—offer diverse methods to solve agricultural problems by means of improved monitoring, automation, and decision support capacity. Still, the effective application of such technologies mostly depends on how well they fit farmers' actual requirements and methods.

While the global adoption of IoT in agriculture shows promising efficiency gains, these benefits are often hindered by challenges such as resource constraints and farmers' limited technical knowledge, as highlighted by prior studies. Recent research shows that user-centric methods applied in creating IoT solutions can have a major influence on sustainability and agricultural output. For example, Rađenović et al. (2020) discovered that areas that used smart farming technologies and mobile-enabled precision agriculture had big increases in crop yields.

Smart agriculture is one of several important technological applications shown in the data, representing approximately 15% of the global share [4]. Their analysis demonstrated that countries investing most heavily in ICT applications for agriculture achieved measurably higher efficiency and productivity through smart farming implementations.



Figure 1. Percentage share and global contribution of smart agriculture in world regions [4]

Notwithstanding these developments, there is still a substantial discrepancy between technical capacity and actual application in agricultural environments. Many IoT solutions fail because developers don't know enough about how to set up the devices, the technology is too complicated, and farmers' feedback isn't taken into account during the development process [8]. This gap shows the urgent need for methodical techniques that incorporate user viewpoints into hardware and software development for agricultural IoT systems.

This paper gives a complete look at user-centered design approaches in IoT prototypes for smart agriculture. It does this by looking at examples of successful implementation and outlining basic ideas for effectively incorporating user feedback. By means of study of current advancements and pragmatic implementations, we hope to provide a framework for creating more easily available and powerful IoT solutions that really meet the demands of the agricultural sector.

1.1.

1.2. Overview of IoT in Smart Agriculture

The use of the Internet of Things (IoT) in farming shows a big change toward better efficiency and more sustainable farming methods. With IoT sensors and devices, farmers can check important things like soil moisture, temperature, and humidity from afar, which helps them make better decisions about how to manage their crops [9]. Different uses, such as automated irrigation systems that adjust based on current data and predictive analytics that accurately estimate crop yields, demonstrate the wide-ranging capability of this technology [3]. Also, IoT systems enable simple communication between devices, which helps use resources better and improves the health of crops, leading to more productivity [1]. Therefore, using IoT in smart agriculture not only helps improve operations but also meets the increasing need for sustainable food production methods, representing growth in farming technology.

Technology	Range	Data Rate	Media	Security
GSM	35 km	9.6 kbps	Digital Data	Moderate level
Bluetooth	10 km	700 kbps	Digital Data	Moderate level
3G	20-32 km	2 Mbps	Mainly Digital Data	Moderate level

 Table 1. Comparison of Wireless Communication Channels [8]

1.3. Importance of User-Centric Design in Prototyping

The success of prototypes in satisfying user needs largely depends on using user-focused design principles throughout the development. This strategy builds a teamwork dynamic between designers and users, making sure the final product meets user needs and likes. For example, in research on smart agriculture, prototypes that include tracking data in real time and user input help farmers be more efficient and make better decisions. For example, systems that use IoT for precise irrigation show this to be true [6]. Designing, testing, and improving something over and over again creates a feedback loop that encourages continuous progress. This is a beneficial way to deal with changing problems in agriculture, like unreliable electricity, and the need for flexible solutions [1]. In the end, focusing on user-centered design not only enhances product usability but also boosts its value, highlighting that effective prototyping is closely associated with comprehending and addressing user contexts and needs.

2. User-Centric Design Principles in IoT Prototyping

Good IoT prototyping in smart farming needs to include user-focused design that puts the needs and likes of the end-users first during the building process. By getting users involved early on, developers can find useful features that match real farming issues. For example, using mobile apps for checking things like soil wetness and humidity gives farmers simple access to important information, which helps them make better choices [3]. The design process that keeps asking for user opinions and testing lets both hardware and software get better, resulting in systems that work well and are simple to use [4]. As shown by a smart farming app that uses microcontroller technology, successfully adding user feedback can greatly improve farming practices and manage resources better, which leads to better crop growth and sustainability [2].





2.1. Key Elements of User-Centric Design

A clear grasp of user needs is essential for effective user-focused design, especially in IoT prototyping for smart farming. Focusing on a growth mindset helps designers make changes and Enhancing solutions through user feedback and real-life use enhances the usefulness and fit of the product. Using methods from Žarko Rađenović et al. (2020), which show how ICT can boost agricultural production through support for decision-making, emphasizes the need for flexible design approaches. Also, effective user-focused methods stress smooth interaction between hardware and software, making sure that technology aids farmers' tasks instead of making them harder. By using insights like those from [1], which show how sensors help in monitoring the environment, designers can build solutions that not only react to user input but also improve

efficiency. Putting these parts together results in systems that enhance user experience while tackling agricultural issues effectively

2.2. Role of User Feedback in Iterative Design Processes

Getting user feedback during each step of the design process is essential for improving both hardware and software in IoT prototyping for smart farming. By asking for input from users, designers can find issues with usability and focus on features that make things work better, resulting in more effective farming solutions. For example, using smart monitoring devices in greenhouses that use IoT technology shows how user feedback in real time can help make design changes, making sure the system effectively checks important factors like soil moisture and temperature [3]. This feedback system allows for ongoing learning and changes, helping developers quickly respond to what users want and any environmental issues they face [1]. In addition, focusing on design that considers users through repeated testing has proven that including farmers' experiences directly affects how usable and efficient precision agriculture tools are, enhancing the sustainability and productivity of today's farming methods [7].

3. Integration of User Feedback in Hardware Development

Bringing in user feedback is essential for improving how hardware works and how simple it is to use in IoT setups, especially in smart farming. Research by Suomi et al. (2006) demonstrates that iterative prototyping based on user input significantly improves agricultural automation systems. By asking for and analyzing user feedback on prototypes, developers can identify issues early and enhance product functionality [6]. This approach is particularly effective in precision agriculture, where Yusianto et al. (2020) found that spatial analysis combined with user feedback led to more precise and efficient farming systems.For example, knowing what users need, as shown through feedback, helps in creating strong systems that tackle real farming issues, like better irrigation methods or checking soil conditions [4]. Taking user opinions into account makes the user interface easier to work with and improves the connection between technology and the people using it, as shown in developments in automated irrigation systems that adjust to how farmers work [2]. Ultimately, incorporating user feedback into the development process fosters a team-based design approach, resulting in hardware that prioritizes user needs and adapts to evolving farming conditions.

3.1.

3.2. Case Studies of Successful Hardware Prototypes

Good hardware prototypes in smart farming show how well user-focused design ideas work together, improving both efficiency and crop production. An example is a smart farming system based on the Internet of Things (IoT) that employs solar-powered sensors to track important factors like soil moisture and temperature [8]. Using machine learning methods for analyzing data, this prototype reached over 99.2% accuracy in detecting diseases, highlighting how prototyping can help solve common agricultural problems. dditionally, a mobile app provides real-time alerts, allowing farmers to optimize irrigation management, thereby illustrating the benefits of incorporating user input during the design process [2]. These cases emphasize the important role of continuous prototyping in improving both hardware and software, leading to scalable solutions that meet user wants in the changing field of smart farming technologies.

Feature		Descript	ion				
Real-Time I Transmission	Data	Utilizes seamless	ZigBee data flow	and v.	ESP8266	modules	for

Automated Irrigation Control	Microcontroller-based system adjusts water flow based on soil moisture data.
Environmental Monitoring	Monitors soil moisture, temperature, and rainfall conditions.

 Table 3: Key Features of Smart Farming Applications [2]



Figure 3. Scheme of Connection Between Home Station and Farm Station. [2]

Figure 3. illustrates the wireless communication infrastructure between the farmer's home base station and agricultural field station. The system The system utilizes 2.4GHz Wireless ZigBee technology for long-range communication and implements ESP8266 modules for real-time data transmission from environmental sensors. This configuration enables automated irrigation control while maintaining constant monitoring of soil moisture, temperature, and rainfall conditions.

3.3.

3.4. Challenges and Solutions in Hardware User Testing

User testing of hardware in IoT applications has many challenges that can hurt development. One major problem is the difference in user skills, which can result in inconsistent feedback and erratic interactions with devices. Farmers, who typically use smart farming tools, might not be familiar with technology, making it challenging for them to give useful feedback [9]. Additionally, environmental aspects like different soil types and weather conditions make testing harder, as various testing situations are needed to check how well the hardware works [4]. Using design methods that focus on ongoing user involvement can help solve these issues. By adding user feedback loops into the hardware development process, researchers can create solutions that meet users' needs, leading to better use and acceptance in practical situations [5]. Tackling these challenges not only improves the design process but also results in more effective and sustainable farming methods through better technology.

4. Integration of User Feedback in Software Development

Using user feedback in software development makes both functionality and user happiness better, especially for Internet of Things (IoT) applications in smart agriculture. This continuous method helps the software adapt based on what users actually need and experience, resulting in a more user-friendly and effective product. For example, a study on mobile technology in agriculture showed strong positive links between internet use and higher productivity, stressing how vital it is to know how users interact with software apps [4]. Furthermore, by using a design approach focused on users, developers can spot problems early in the development process, reducing issues that arise from changes made too late. This technique matches findings about smart monitoring systems that successfully include user feedback, indicating that continual

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involvement leads to better data management and improved decision-making for farmers [3]. In conclusion, this approach based on feedback not only improves the software but also creates a teamwork atmosphere that empowers users and supports sustainable farming practices.



Figure 4. Correlation coefficient values between all inputs and output [4]

4.1. Importance of User Experience (UX) in Agricultural Applications

In the changing field of agricultural technology, user experience (UX) plays a key role in making sure that technology works well and users are happy. A favorable UX helps farmers use technology easily, which boosts productivity and efficiency in farming. Research shows that mobile technology in precision agriculture supports data-driven decision-making and helps optimize production processes [4]. The use of IoT and cloud computing emphasizes this idea by enabling easy-to-use monitoring and real-time data collection [3]. This helps farmers make smart decisions based on accurate environmental data [2]. Thus, getting user feedback is essential when creating interfaces for agricultural apps, ensuring they work well and meet the actual needs of users, which in turn leads to more sustainable and effective farming methods.

4.2.

4.3. Techniques for Gathering and Analyzing User Feedback

Good ways to get and look at user feedback are very important for improving IoT prototypes in smart farming. Employing user-centered design methods entails utilizing various methods such as surveys, focus groups, and usability tests to gather diverse user perspectives. For example, using mobile technology, as mentioned in Žarko Rađenović et al. (2020), allows for real-time data collection, which means users can give quick input about how the system works and how simple it is to use. The neural network-based analysis methods described by Rađenović et al. (2020) help process and evaluate user feedback data through correlation coefficient analysis and Researchers can identify key relationships between user inputs and agricultural outcomes through quasi-Newton validation. When this structured analysis method is combined with real-time sensor data monitoring, as shown by [2], developers can use metrics such as temperature readings, soil moisture levels, and irrigation response times to figure out how well their systems meet user needs. Also, Stamatescu et al. (2019) showed in their IoT-enabled distributed data processing system that using a hierarchical aggregation and modeling approach can help turn raw sensor data and user feedback into insights that can be used. Their system architecture showed that using structured data collection along with fog computing made networks stronger and cut down on communication problems. This made agricultural monitoring systems more responsive and simple to use. This organized methodology improved both system performance and farmer adoption rates by directly influencing system optimization based on user needs.



Figure 5. Enhancing Smart Agriculture through User Feedback (Source: Author's Illustration)

5. Conclusion

Taking from deep knowledge of user-focused design in smart farming, it is clear that getting user feedback regularly is very important for the success of IoT product development. As noted in the review, using advanced tech like mobile networks and sensor monitoring can greatly improve farming efficiency [1]. The data shows that getting end-users involved in both hardware and software creation makes sure that solutions are not just technically sound but are also useful in actual farming settings. It is also possible to make big improvements in finding and treating diseases by using smart systems like the solar-powered device shown in the study [8]. The emphasis on adaptability through user feedback suggests a significant change in farming practices, leading to sustainable and efficient food production techniques that meet current agricultural needs [3]. So, encouraging a collaborative design approach is important for coming up with new farming ideas that meet user needs and solve market problems.

5.1. Summary of Findings

The study of user-focused design in IoT prototypes for smart farming shows important information about how these technologies can solve farm issues. The relationship between user opinions and how the system works is key for making it usable and flexible in different farming situations. For example, using machine learning and mobile apps in farming has been shown to boost productivity, with evidence indicating a strong link between internet use and better farm output [4]. Also, using IoT tools to improve irrigation management, like in studies that show automated systems, can lead to better water use and higher crop yields [5]. The ability of cloud-based options to support scalable farming practices also highlights the need for technology to meet rising consumer expectations for quality food [1]. In summary, these findings stress the vital role of user feedback in improving IoT solutions, which helps to achieve more sustainable farming methods.

5.2. Future Directions for Research and Development in User-Centric IoT Solutions for Agriculture

New trends in user-focused Internet of Things (IoT) solutions for farming show a big need for improvements that specifically help farmers and improve how they work. Next studies should look at using ML algorithms to analyze real-time data from IoT sensors. This would help with predicting crop health and using resources better. By using knowledge from advanced technologies, like those mentioned in Žarko Rađenović et al. (2020), which talks about strong ICT frameworks, researchers can create systems that adapt to what users need. Also, getting feedback from end-users during the design stage, as pointed out in Udutalapally et al. (2020), can lead to solutions that meet real-world needs and improve usability. Therefore, building teamwork among technology developers, agriculture experts, and farmers is very important. This approach will make sure that new developments are not just technically sound but also simple to use and relevant to the context. The study aims to provide smart agricultural solutions to farmers through the use of IoT, with the goal of improving yields.

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